VAMPIRE
The Masquerade™

Name: **Nature:** **Generation:**
Player: **Demeanor:** **Haven:**
Chronicle: **Clan:** **Concept:**

Attributes

Physical		Social		Mental	
Strength	●○○○○	Charisma	●○○○○	Perception	●○○○○
Dexterity	●○○○○	Manipulation	●○○○○	Intelligence	●○○○○
Stamina	●○○○○	Appearance	●○○○○	Wits	●○○○○

Abilities

Talents		Skills		Knowledge	
Acting	○○○○○	Animal Ken	○○○○○	Bureaucracy	○○○○○
Alertness	○○○○○	Drive	○○○○○	Computer	○○○○○
Athletics	○○○○○	Etiquette	○○○○○	Finance	○○○○○
Brawl	○○○○○	Firearms	○○○○○	Investigation	○○○○○
Dodge	○○○○○	Melee	○○○○○	Law	○○○○○
Empathy	○○○○○	Music	○○○○○	Linguistics	○○○○○
Intimidation	○○○○○	Repair	○○○○○	Medicine	○○○○○
Leadership	○○○○○	Security	○○○○○	Occult	○○○○○
Streetwise	○○○○○	Stealth	○○○○○	Politics	○○○○○
Subterfuge	○○○○○	Survival	○○○○○	Science	○○○○○

Advantages

Disciplines		Backgrounds		Virtues	
	○○○○○		○○○○○	Conscience	●○○○○
	○○○○○		○○○○○	Self-Control	●○○○○
	○○○○○		○○○○○	Courage	●○○○○
	○○○○○		○○○○○		
	○○○○○		○○○○○		

Other Traits

	○○○○○
	○○○○○
	○○○○○
	○○○○○
	○○○○○

Combat

Weapon	Difficulty	Damage

Humanity

○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Willpower

○ ○ ○ ○ ○ ○ ○ ○ ○ ○

☐☐☐☐☐☐☐☐☐☐

Blood Pool

☐☐☐☐☐☐☐☐☐☐

Health

Bruised		☐
Hurt	-1	☐
Injured	-1	☐
Wounded	-2	☐
Mauled	-2	☐
Crippled	-5	☐
Incapacitated		☐

Experience

Attributes:7/5/3 Abilities:13/9/5 Disciplines:3 Backgrounds:5 Virtues:7 Freebie Points:15 (7/5/2/1)